Scrum

PSU-I

Professional Scrum with User Experience (PSU I)

QUESTION & ANSWERS

What is the best way to address design work that is longer than a single Sprint? (choose the best answer)

A. Design work should be completed before the first Sprint can begin.
B. Breakdown the design work into smaller pieces of work such that they can be 'done' within a Sprint
C. Have the UX Designer work with the Product Owner to help with gathering user data to build and order the Product Backlog.
D. Run design Sprints prior to the delivery Sprints and only work on development after the discovery track is complete.

Answer: B

Explanation/Reference:

There is no role called UX Designer in Scrum. Having a person work with the PO to build and order the PB does not necessarily result in smaller backlog items. Having said that, regardless of whether the items are specific to a component or not, they should be small enough to be completed within a Sprint. How this is done is up to the Scrum Team.

Which of the following cycles best represents the purpose of combining Scrum and UX work? (choose the best answer)

A. Duel Discovery and Delivery Sprints
B. Plan – Do – Check - Review
C. Build – Measure - Learn
D. Sprint Planning - Design Work - Development Work – Test Work - Sprint Review

Answer: C

Explanation/Reference:

BML is a way to manage risk, minimize waste, and avoid building something users do not want through continuous validation of assumptions.

An organization has formed a new Scrum Team. Which of the following activities would be the best

first step for the team in getting started? (choose the best answer)

   A. Designing architecture.
   B. Building the Product Backlog.
   C. Collecting the project requirements.
   D. Reviewing the marketing personas.
   E. Defining the business problem.

Answer: E

Explanation/Reference:
The Lean UX Canvas helps teams frame their work as a business problem to solve
(rather than a solution to implement). It's a first step in the shift of the conversation from outputs to
outcomes.

Question: 4

Which of the following is most likely to occur if a Scrum Team is using two separate backlogs for
Discovery and Delivery work? (choose the best two answers)

   A. The team will function like two different teams.
   B. It will be easier to track discovery versus delivery items.
   C. The amount of work done will be equivalent
   D. The team will be more likely to swarm and help where needed

Answer: A,B

Explanation/Reference:
Having separate backlogs can make it easier to differentiate the work as the work is
now in separate silos but it will also make the team function as 2 separate teams as they would be
working from separate backlogs.

Question: 5

A "Done" Increment is an (choose the best answer)

   A. Output
   B. Income
   C. Outcome
   D. Impact

Explanation/Reference:
An increment is an output of a Sprint. The outcome can only be perceived after the increment is released to the users.

Question: 6

What are the benefits of framing work as problems to solve? (choose all that apply)

A. Encourages creativity and exploration.
B. Forces us to think about the outcomes we want to achieve.
C. Encourages a larger view of the work beyond features
D. Aligns team priorities around problem-solving not feature-building

Explanation/Reference:
Framing work as problems to solve moves the focus from the process and
output towards the desired outcome. This helps the team adapt their approach in order to satisfy the customer's needs and wants.

Question: 7

True or False: Lean UX encourages us to focus on outcome

A. FALSE
B. TRUE

Explanation/Reference:
By getting feedback (the outcomes) to understand if the system will meet the real
business objectives, Lean UX provides a closed-loop system for defining and measuring value.

Question: 8

True or False: Producing a "Done" increment is enough to see an outcome.

A. FALSE