ADOBE

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Flash Lite 1.1 Mobile Developer(R) Certification

C. The content is moved automatically to the Drafts folder.

D. An error occurs; content cannot be overwritten in the Inbox.

E. The Messaging Inbox renames the file with the date and time attached.

Answer: D

QUESTION: 99

What things need to be done before a connection can be made from a desktop to the device when publishing Flash Lite 1.1 content to a Bluetooth enabled Symbian OS-based device? (Choose TWO).

A. Nokia PCSuite must be installed and used

B. Device and desktop must be paired using a unique PIN

C. Device and desktop must be within 2 feet of each other

D. Bluetooth must be enabled on both device and desktop

E. all other bluetooth devices must be shutoff in the area

F. device and desktop bluetooth device must be touching

G. "publish to Bluetooth" must be enabled and checked within the Publish Panel in Flash

Answer: B, D

QUESTION: 100

A Flash Lite 1.1 animation ported from a desktop version that uses both sound and animated graphics returns an "out of memory" error when the movie first loads. The cause has been narrowed down to background sound being used. What actions would alleviate this problem? (Choose TWO)

A. simplify the sound used

B. use a device proxy sound

C. use a compressed sound instead of raw sound

D. publish with 1.1 optimization in the publish settings panel

E. break audio into "segments" and move into separate MovieClips

F. use the Sound Bundler provided by Adobe to optimize using proxy sounds

Answer: A, E

QUESTION: 101

What is NOT a wireless method of transferring Flash Lite content to a device?

A. OTA

B. MMC

C. WiFi
D. Infrared
E. Bluetooth

Answer: B

QUESTION: 102
Why is it considered bad practice to apply very detailed gradients to vector shapes in Flash Lite development? (Choose TWO)

A. Most Flash Lite enabled devices do not support gradient colors.
B. Vector shapes with gradients cannot be resized to fullscreen size on the device.
C. Advanced display settings on the mobile device can block gradient colors from being displayed.
D. Gradients demand a high amount of CPU processing to be rendered which may affect the mobile device performance.
E. Mobile devices have a lower screen resolution compared to desktop computers, so colors can look different from the originally intended colors.

Answer: D, E

QUESTION: 103
What actions will most significantly improve content performance on a device? (Choose TWO)

A. grouping drawn objects
B. reducing the vector graphics nodes
C. using more raster images than vectors
D. avoiding alpha transparencies and gradients
E. using only the colors present in the default color palette

Answer: B, D

QUESTION: 104
What type of imported image is most appropriate in a long animation?

A. vector image with multiple grouped shapes
B. flattened vector image with all shapes ungrouped
C. bitmap optimized in an external application (E. g., Fireworks)
D. bitmap that is completely optimized through the Flash export settings

Answer: C

QUESTION: 105
What is an appropriate solution to an animation stuttering during playback?

A. decrease the frame rate of the FLA
B. increase the frame rate of the FLA
C. have less movie clips on the stage
D. have less ActionScript in the FLA
E. reduce number of simultaneous motion tweens

Answer: E

QUESTION: 106
An "invalid license" error message results when attempting to run and test Flash Lite 1.1 content on a device that has a production version of the Flash Lite 1.1 player installed. What is the most likely cause of this error?

A. player is corrupt
B. new version of the player is available
C. player is missing a file containing the UID number
D. player installed UID does not match the device's UID
E. player installed IMEI does not match the device's IMEI

Answer: E

QUESTION: 107
An "Asteroids" style game is running very slow on the handset. The asteroids are made up of many vector lines and move around the screen as time passes. What is the most effective action to prevent the animation from appearing jittery?

A. Increase the FPS of the movie.
B. Decrease the FPS of the movie.
C. Convert the asteroids to bitmaps.
D. Place each asteroid on its own layer on the timeline.

Answer: C

QUESTION: 108
Where is Flash Lite 1.1 content stored by default on a Symbian device?

A. \swf\

B. \flash\
C. \flash\swf
D. \docs\flash
E. \documents\flash
F. \documents\flash1.1

Answer: E

Pass your exam at First Attempt....Guaranteed!